

Education

Bachelor of Graphic Design (BGD)

North Carolina State University, Raleigh, NC

Related college coursework: Graphic Design Studio I, II, and III; Imaging I, II, and III; Typography I, II, and III; Graphic Design Theory and Practice; History of Graphic Design; Motion Graphics Studio; Ideation I; Advanced Digital Imaging (animation) Studio

Related high school coursework: Art I, II, and III; AP Art Drawing; AP Computer Science; WFU Summer Course - Introduction to Computer Science; NCSU Summer Course - Computer Animation

Experience

February 2008 - October 2009: **Intuvoe - Raleigh, NC** - Interactive Designer

- Designed and developed interactive Flash pieces, e-learning course content, CMS pages, and other Web content for clients such as John Deere, N.C. State, and Global Compliance.
- Collaborated with NCSU's College of Veterinary Medicine to win a Research Recognition Award from the American Physiological Society, given for an e-learning module.
- Developed a series of interactive stories and games for children using Flash for Peekuboo.com.

May 2007 - present: **Orqid Graphics - Raleigh, NC** - Freelance Flash designer/developer

- Developed Flash animations and interactive pieces for the web for a variety of clients.

Summer 2006: **Capstrat - Raleigh, NC** - Motion graphics design internship

- Animated TV spots and edited video
- Worked with clients such as Quintiles Transnational, Fit Together, NC Health and Wellness Trust Fund, and Greater Raleigh Chamber of Commerce

Summer 2006: **Ogilvy - Durham, NC** - Graphic design internship

January 2006 - May 2007: **Technician (NCSU student newspaper) - Raleigh, NC** - Layout designer

Computer Skills

- Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe AfterEffects, Final Cut Pro
- Macromedia Flash / ActionScript, Macromedia Dreamweaver, Drupal
- Blender, Gimp
- Sonic Foundry Sound Forge, Audacity, Cool Edit
- Windows XP/Vista, Mac OS X
- Microsoft Office (Word, Excel, PowerPoint), C++, Wacom Tablet